Measuring Broadband America

Technical Appendix

Table of Contents

- 1. Introduction/Summary
- 2. Panel Construction
 - A. Use of an All Volunteer Panel
 - B. Sample Size and Volunteer Selection

Table 1: ISPs, Sample Sizes and Percentages of Total Volunteers

Table 2: Distribution of Whiteboxes by State

Table 3: Distribution of Boxes by Census Region

- C. Panelist Recruitment Protocol
- D. Validation of Volunteers' Service Tier
- E. Protection of Volunteers' Privacy
- 3. Broadband Performance Testing Methodology
 - A. Selection of Hardware Approach
 - B. Design Principles and Technical Approach
 - C. Testing Architecture
 - i. Testing Architecture Overview
 - ii. Approach to Testing and Measurement
 - iii. Home Deployment
 - iv. Test Nodes (Off-Net and On-Net)

Table 4: Number of Testing Servers Overall

- v. Test Node Selection
- D. Test Description

Table 5: Estimated Total Traffic Volume Generated by Test

- 4. Data Processing and Analysis of Test Results
 - A. Background
 - i. Time of Day
 - ii. ISP and Service Tier
 - B. Data Collection and Analysis Methodology
 - i. Data Integrity
 - ii. Collation of Results and Outlier Control
 - iii. Peak Hours Adjusted to Local Time
 - iv. Congestion in the Home Not Measured
 - v. Traffic Shaping Not Studied
 - vi. Analysis of PowerBoost and Other 'Enhancing' Services
 - vii. Latencies Attributable to Propagation Delay
 - viii. Limiting Factors

Reference Documents

User Terms and Conditions

Code of Conduct

1. Introduction/Summary

This Appendix to Measuring Broadband America, A Report on Consumer Wireline Broadband Performance in the U.S., provides detailed technical background information on the methodology that produced the Report.

Specifically, this Appendix covers the process by which the panel of consumer participants was recruited and ultimately selected; discusses the actual testing methodology; describes the analysis that was undertaken of the actual test result data; and provides a link to data analysis of each result presented in tabular format.