

Industry Perspectives on Accessing Social Media

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Background

- Researcher in human-computer interaction at University of Colorado (previously UMBC)
- Study accessibility of computing technologies
- Leverage mainstream computing technology to improve accessibility of everyday activities
- Work with individuals who have a variety of disabilities (sensory, physical, language)



Insights from academic research

- Benefits of social media participation
- Making sense of visual information
- Social media not just for fun

Benefits of social media participation

- Staying in contact can help improve independence for people with disabilities, especially while mobile
- S. Kane et al., ASSETS 2009:
<http://bit.ly/kaneassets09>
- M. Burton et al., ASSETS 2012:
<http://bit.ly/burtonassets12>

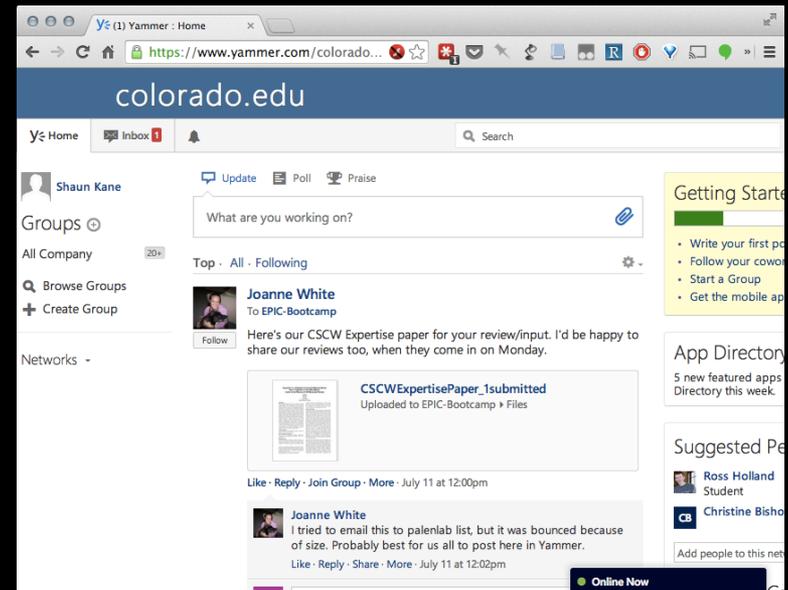
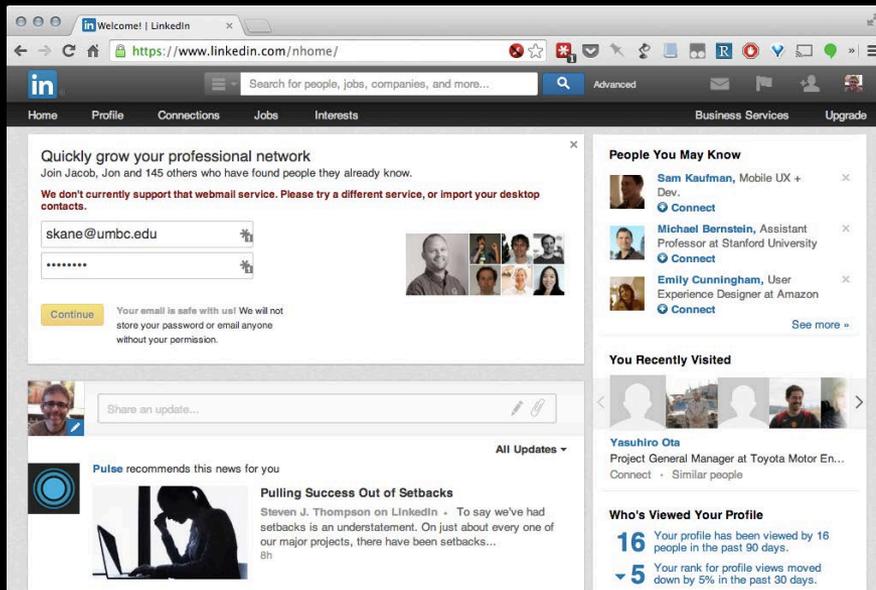
Making sense of visual information

- Visual and multimedia information present continual challenges for accessibility
- How to translate visual media to an appropriate form?
- <http://3dprintsoftheworld.com/object/tactile-hubble-images-blind>



Social media not just for fun

- Social media increasingly pervasive in education, industry



LinkedIn
also SharePoint, Ning...

Yammer
also Lore, Coursera...

Panelists

- Kelby Brick, Founder, Brick Advantage
- Chet Cooper, Publisher, ABILITY Magazine
- Susan Mazrui, Board Member, US Business Leadership Network (USBLN)
- Marc Solomon, Accessibility Consultant and Trainer, Ai Squared